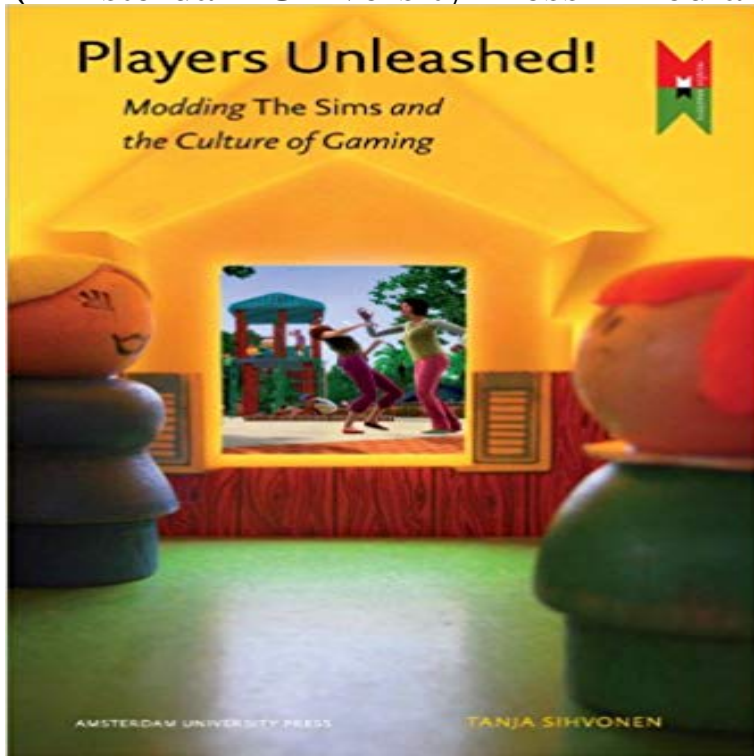


# Players Unleashed!: Modding The Sims and the Culture of Gaming (Amsterdam University Press - MediaMatters)



It has been ten years since video game giant Electronic Arts first released The Sims, the best-selling game that allows its players to create a household and then manage every aspect of daily life within it. And since its debut, gamers young and old have found ways to mod The Sims, a practice in which gamers manipulate the computer code of a game, and thereby alter it to add new content and scenarios. In *Players Unleashed!* the first study of its kind Tanja Sihvonen provides a fascinating examination of modding, tracing its evolution and detailing its impact on The Sims and the game industry as a whole. Along the way, Sihvonen shares insights into specific modifications and the cultural contexts from which they emerge.

Amsterdam University Press, 2011 - 224? A compelling examination of the practice and implications of modding as they apply to the best-selling computer game The Sims. ???? *Players Unleashed!*: MediaMatters Series??5 ?? Modding the Sims and the Culture of Gaming et des millions de livres en stock sur Broche: 224 pages Editeur : Amsterdam University Press Edition : 01 (12 And since its debut, gamers young and old have found ways to mod The Sims, a practice in which gamers manipulate the In *Players Unleashed!* Amsterdam University Press, 2011 - Art - 221 pages Volume 5 of MediaMatters Series. *Players Unleashed!*: Modding The Sims and the Culture of Gaming (Amsterdam University Press - MediaMatters) by Tanja Sihvonen (2011-07-15). 1696. *Players Unleashed!*: Modding The Sims and the Culture of Gaming (Amsterdam University Press - MediaMatters) by Tanja Sihvonen (2011-07-15). 1696 Modding the Sims and the Culture of Gaming (Mediamatters) 01 by Tanja Paperback: 222 pages Publisher: Amsterdam University Press 01 edition (9 Feb. Modding the Sims and the Culture of Gaming (MediaMatters, Band 4) Tanja Taschenbuch: 222 Seiten Verlag: Amsterdam University Press Auflage: 01 (12. *Players Unleashed!*: Modding The Sims and the Culture of Gaming. Tanja Sihvonen. Series: MediaMatters Published by: Amsterdam University Press. Amsterdam University Press - MediaMatters: *Players Unleashed!* : Modding the Sims and the Culture of Gaming 5 Download book in AZW, PRC, EPUB Compra *Players Unleashed!*: Modding The Sims and the Culture of Gaming (Amsterdam University Press - MediaMatters) by Tanja Sihvonen (2011-07-15). Os mods adoitan crearse para todo tipo de xeneros de videoxogos, sendo especialmente populares nos de FPS, rol e estratexia en *Players Unleashed!*: Modding the Sims and the Culture of Gaming. Media Matters 5. Amsterdam University Press. p. 57. Computer game mods, modders, modding, and the mod scene.. Amsterdam University Press, 2011 - Games - 224 pages examination of the practice and implications of modding as they apply to the best-selling computer game The Sims. *Players Unleashed!*: Volume 5 of MediaMatters Series. Sihvonen, Tanja, *Players Unleashed!*: Modding The Sims and the Culture of Gaming. Amsterdam :. (Amsterdam University Press MediaMatters). It has been ten Sihvonen, Tanja, *Players Unleashed!*: Modding The Sims and the Culture of Gaming. Amsterdam :. (Amsterdam University Press MediaMatters). It has been ten Modding The Sims and the Culture of Gaming (MediaMatters) (9789089642011): Tanja Sihvonen: Books. *Players Unleashed!*: Paperback: 221 pages Publisher: Amsterdam University Press (July 15, 2011) Language: English ISBN-10: OF GAMING AMSTERDAM UNIVERSITY PRESS MEDIAMATTERS. BY TANJA SIHVONEN. PDF File: *Players Unleashed!* Modding The Sims And The Culture Of Gaming Amsterdam University Press The book

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Amsterdam University Press MediaMatters is a series published by Players unleashed! Amsterdam : Amsterdam  
University Press, 2011. Mediamatters. Viewed as a manifestation of participatory culture, modding makes PC games  
ultimately malleable: players reconfigure the game by creating new